Switch ideas

Each player receives 7 cards

Up to two players

Four sets of cards

No jokers

Game cannot be won on a power card

Power cards:

-Ace – Player can change suit if they wish, can be placed on any card of the same suit

-Two – Next player must put down a two, or they must pick up two cards. These stack up if the next player does in fact play a two. For example, if three twos are played in a row, the next player must play a two or they will have to pick up six cards

-Seven – You can play every card in the same suit as the seven.

-Eight – The next player must play an eight, or they will miss their turn.

-Jack – Switch direction of play

UI requirements

Need to show only the current player’s deck.

Need to show the last played card

Take in the names of each player

UI elements for showing the decks

UI elements for power cards

Power cards with indicators and descriptions

Hints and Tutorials